

WAIRERE BOULDERS

NORTHLAND, NEW ZEALAND

BOULDERING GUIDE

50
OF THE BEST
CLIMBS

IMPORTANT INFORMATION

This is an unofficial guide. This area is private property and a working farm. You must contact the owners before bouldering here. Boulders may be off-limits during parts of the year.

021434669 wairereboulders.co.nz



11. Butternut V1 ★★★★★ Sit start matching the jug in large crack. Head straight up and follow nice holds left.
12. Squash V3 ★ Same start. Head to the right and finish around the top right corner.



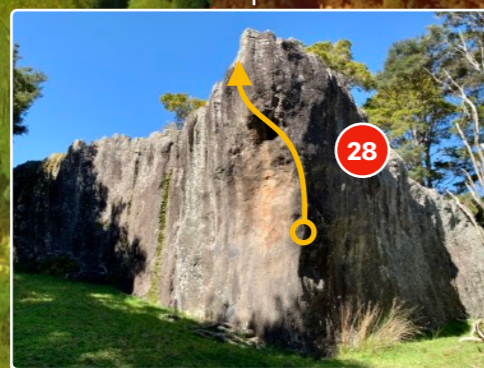
45. Minecraft V7 ★★★★★ Sit start on the far left cube. Top out through branches or just match the end jug.



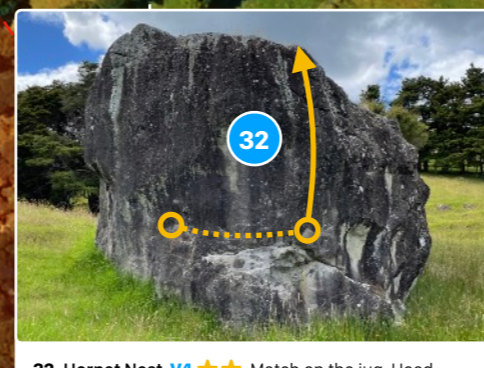
48. The Thief V3 ★★ Stand start matched on the jagged jug. Head to the right then up the main central flute to enjoy the view.
Variation **V4** (dashed lined) Head straight up from the start. Top out to the left of the original.
49. Security Bypass V0 Stand start matched on the deep jug. Head to the right then up the side of the face.



6. Too High to Fly V2 ⚠️ High ★★★★★ Start on the massive jug shelf. Head up and right to highest point.



28. Sun's Out Guns Out V9 ⚠️ High ★★★★★ Start on the arête. Climb the tall prow and top out to the left.



32. Hornet Nest V4 ★★★★★ Match on the jug. Head straight up to higher holds and top out.
Variation **V4** (dashed lined) Start far along left side.



38. Thop V5 ★★★★★ Start matched on the juggy ridge. Throw to the high triangle hold and then top out.



47. Black Hole Sun V8 ★★★★★ Start matched on the arête. Traverse right to a big move into the large pocket.



USING THIS GUIDE

This guide includes a selection of the best climbs at Wairere. There are some climbs in the area that are not documented here and many more still undiscovered.

Start holds are circled. Lines show the general path of the climb but all features on the same boulder are in. All climbs can be topped out.

Colours on the map indicate grade:

- V0 - V2
- V3 - V5
- V6+

ABOUT WAIRERE BOULDERS

Wairere Boulders is a privately owned nature reserve in New Zealand's Northland. Basalt boulders in this farm landscape offer some of the best bouldering in the North Island.

Just a few hours north of Auckland, the area includes a campsite with running water, toilets, wifi, and a swimming hole.

There is no climbing equipment available at the site. Climbers must bring their own mats, chalk, shoes, and brushes.

CHECKING IN ⚠️

Contact with the owners prior to arrival is essential as bouldering is not permitted at certain times of year such as during lambing and calving. The owners are very friendly so just give them a quick call or email to check in.

Bouldering is never permitted in the nature reserve, only in the farm paddocks. This is a working farm so please leave all gates as you find them. Highland cows on the property can be aggressive towards people they don't know.

Bouldering here is a privilege. Please be polite to the owners and other visitors.

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70 McDonnell Road, Horeke, New Zealand

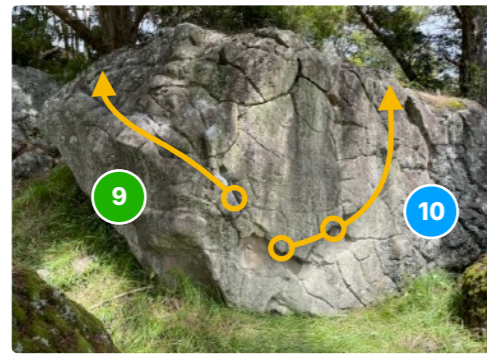
FEES

The entry fee is **\$15** for each 24 hours access, which includes Bouldering and the Nature Reserve walk. Camping is **\$10** per person per night. Payment can be made with card if the entrance is attended, or cash or bank transfer:

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1. Canyonite V2 Match on the large ledge. Move up to the groove and top out. Several mats required for the landing.



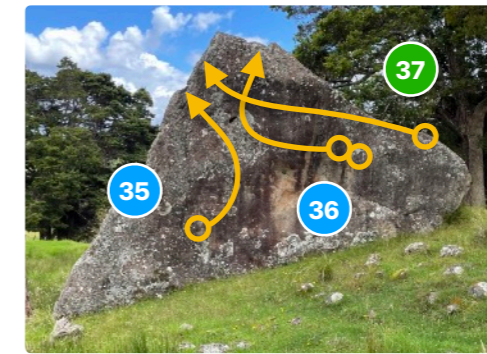
9. Strawberry Girl V1 Sit start matched on the juggy crack. Move left and traverse along the seam to top out.



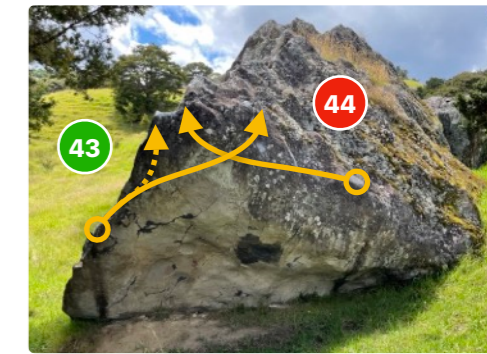
19. Compaction V5 Right hand on the sloper out on the face, left hand on the knob. Throw a heel up to mantel.



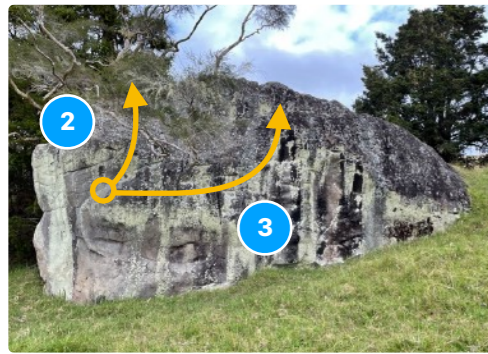
27. Greedy Bigger V2 Match low on the hold around the arête. Traverse left and mantle to the left of the peak.
Variation V1 (dashed lined) Mantle half way up the arête on the right side of the peak.



35. Defeated V3 Match hands in the large pocket. Head up to the large hole using razor crimp then top out left.
36. Sunsleepers V4 Stand start on pointy crimp and rounded rail. Move left to slopers then to the large hole.
37. Line Rider V1 Stand start on the arête. Walk your hands along the slopy edge. Top out to the left of the peak.



43. Calf and a Half V1 Sit start low along the arête. Move up and swing across to mantle on the right side of the peak.
Variation V0 (dashed lined) Mantle earlier on the left.
44. Casting Shade V6 Start matched on the obvious depression and traverse left. Top out at the peak.



2. Stab in the Dark V3 Match on the juggy ridge. Throw to the high hold and top out. Watch out for the tree branch.



13. High Heels V4 Stand start matched on the large flat hold. Head left and top out using the high left jug.
Variation V3 (dashed lined) Top out right instead of left.



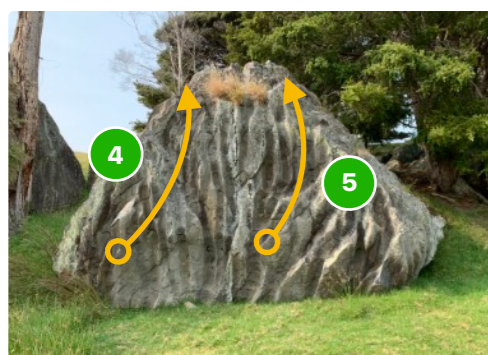
21. Shark Tooth V0 Start matched in the left channel. Reach across to the right channel then top out there.



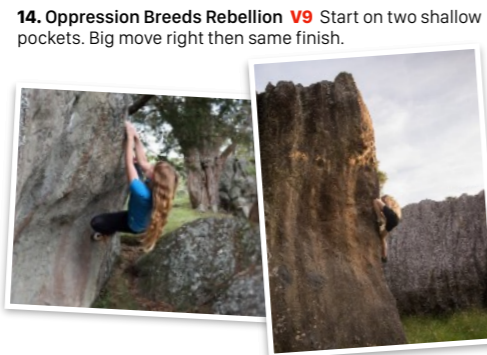
29. Into the Abyss V5 Match start on the right sloper. Head left along slopy ridges to reach the jug and top out.



46. The Temple of Doom V3 Stand start matched on the good diagonal crimp. Head up to find small crimps.



4. Goose Step Left V1 Sit start matched on the vertical jug. Top out to the left side of the bushes.



14. Oppression Breeds Rebellion V9 Start on two shallow pockets. Big move right then same finish.



22. Fox Gloves V2 Match start on the thin ridge. Stand up and use a far right side pull or precision footwork.



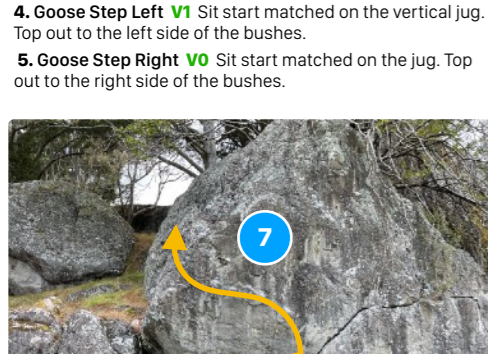
30. Shady Traverse V1 Match on the long juggy ridge. Leap between jugs or include a few crimps.



39. Dark Knight V5 High Start with the left on bad pinch and the right low on the arête. Climb the black arête.



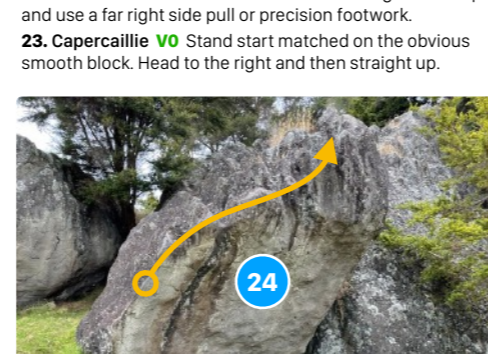
50. Stone Milk V6 Squeeze the pinch so hard it produces liquid. Head to the right and top out.



5. Goose Step Right V0 Sit start matched on the jug. Top out to the right side of the bushes.



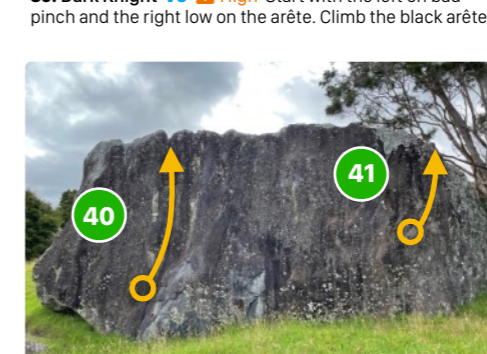
15. Black Angus V0 Stand start on good holds each side of the face. Head straight up to reach the jug and top out. More difficult for those not tall enough to reach the jug.



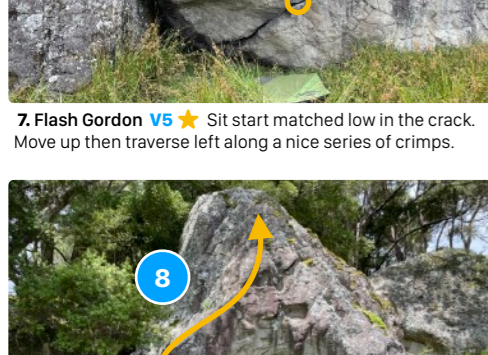
23. Capercaillie V0 Stand start matched on the obvious smooth block. Head to the right and then straight up.



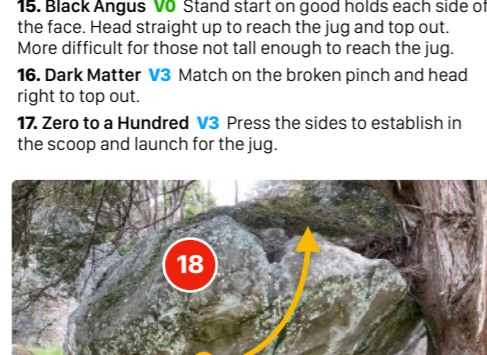
31. What We Do in the Shade V2 Match the good hold below orange streak. Move up to the jug then to left arête.



40. Sky Pilot V2 High Start on the low ledge and climb the tall face to the groove.



7. Flash Gordon V5 Sit start matched low in the crack. Move up then traverse left along a nice series of crimps.



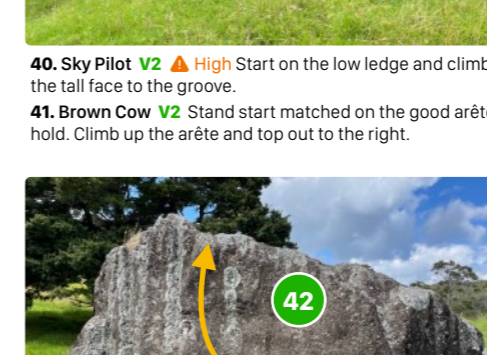
16. Dark Matter V3 Match on the broken pinch and head right to top out.



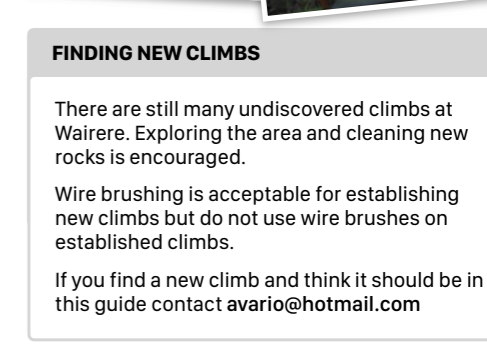
24. A Little Lip Action V3 Stand start on the jug on the left arête. Traverse up and right then mantle near the top.



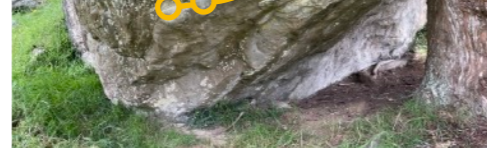
33. Do Not Disturb V1 Stand start matched on the rail. Go left for the side pull then work your way up on jugs.



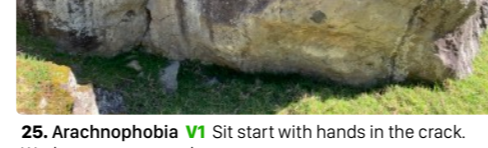
41. Brown Cow V2 Stand start matched on the good arête hold. Climb up the arête and top out to the right.



8. Rusty Bucket V4 Sit start with right hand undercling left hand pinch. Head up on the left arête then right.



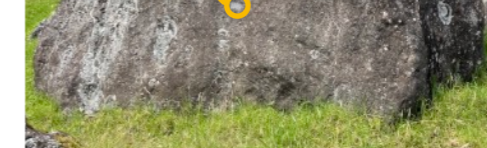
18. Y'all Right V7 Sit start on two rounded edges and move towards the bucket jug. Wrestle the leafy top out.



25. Arachnophobia V1 Sit start with hands in the crack. Work your way up and top out.



34. Milkshake V2 Match on the arête. Stretch around the overhang to transition to the right side and mantle there.



42. Dirty Saddle V1 Start matched on the small ledge. Rock up to the pocket and find your way to the top.

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Have a question or comment about this guide?
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